

		Act: KW2
Grade: K	Strand: Writing	Concept: Write a Simple Message
Description of Task:	<u>First Card</u> Students design a card and write a simple message. This activity could be used in the celebration of a holiday (e.g. Christmas, Mother’s Day, etc.).	
Expectations:	Ke25 – write using a variety of tools and media (e.g., crayons, paper, computer, chalkboards, coloured markers, cardboard); Ke26 - write simple messages using a combination of pictures, symbols, letters, phonetic spellings, and familiar words (e.g., grocery list; labels for a block or sand construction, such as a zoo or a space station); Ke29 – use a variety of media (e.g., computer software, tapes, filmstrips); Ke30 – use a variety of materials to communicate information (e.g., illustrations, photographs, posters, graphs);	
Software Type:	Productivity Tool: Desktop Publishing Bailey’s Book House	
Computer Skills Prerequisite	Students must be able to: <ul style="list-style-type: none">• Access and run the desktop publishing program• Use a mouse to find and click on icons, double-click on icons, and drag icons on the screen• Find and press keys on keyboard using index finger• Save the file and/or Print completed work	
Student Instructions: (for teacher)	1. Ask students to brainstorm ways they can give a message to a person (e.g. a note, a card, a voicemail, an e-mail, etc.) 2. Tell students that they will send a message to someone they care for using a card. 3. Talk about why we send messages to people we care for. 4. Model the activity for students. (See instructions for teacher on next page.)	
Teacher Notes:	Teacher should model the activity for groups of students, and can provide word cards that will help students with spelling. Students should be able to use the mouse to double click, click and drag icons. Related offline activities: <ul style="list-style-type: none">• Students brainstorm holiday symbols.• Students share their cards in a small group, after printing.	
	Activity Template File: Y <input type="checkbox"/> N <input checked="" type="checkbox"/> Student Instruction BLM: Y <input type="checkbox"/> N <input checked="" type="checkbox"/>	
Assessment:	Does the student write his/her name, or simple word, on the card? (Curriculum) Does the student demonstrate courtesy and follow classroom procedures when making appropriate use of the computer? (Responsibility / Catholicity) Does the student move the mouse accurately, clicking and dragging icons? (Keyboarding)	

First Card (KW2)

Task: Students design a card and write a simple message.

Step 1: Run Bailey's Book House.

Step 2: Choose the "Let's make a kid's card" activity.



Step 3: Choose one of three kinds of cards:



Have a Happy

Thank you for

Come To

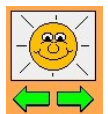
Step 4: From the menu at the left, select a particular card. (e.g. Valentine's Day)



Step 5: Use the letters at the bottom of the screen to add text to the card, by clicking and dragging the letter onto the card. The computer will "speak" the name of the letter. The text could simply consist of the student's name; each kind of card also includes a blank card which the student can complete. To remove a letter, click and drag the letter off the card.

ABCDEFGHIJKLMNOPQRSTUVWXYZ

Step 6: Add graphics by clicking on the graphic symbol above the arrows. (the sun in this example)
The graphic will appear on the card. Change the location by clicking and dragging it onto the card. To remove a graphic, click and drag it off the card. Click on the green arrows to see other choices.



Step 6: When the card is complete, print the card by clicking on the print icon.

